Token calculator



Breakfast station

What are you going to feed your character for breakfast today?

| Decision | Tokens |
|---|--------|
| They won't bother with breakfast. | 0 |
| Something small that only contains one food group. | 1 |
| Something more substantial that covers a few food groups, like peanut butter on | 3 |
| toast or cereal with yoghurt. | |

Hydration station

Let's plan how many drinks your character will aim to have today.

| Decision | Tokens |
|---|--------|
| They won't bother with that – just a glass or two of sugary fizzy drink for them! | 0 |
| I guess a glass or two when they're really thirsty. | 1 |
| They'll try to drink between six and eight glasses, depending on how thirsty they | 3 |
| are. | |

Fruit and veg station

What fruit and vegetables will your character eat today?

| Decision | Tokens |
|---|--------|
| They won't bother with those! | 0 |
| They'll have two – we can name one or two portions. | 1 |
| They'll have four – we can name three or four portions. | 2 |
| They'll have five or more – and we can name them! | 3 |

Leaders: remember that fresh, frozen, tinned, dried, and one glass of juice count.

Snacking station

What's your character going to have for a snack?

| Decision | Tokens |
|--|--------|
| They won't bother – they'll wait and be super, super, super hungry at the next | 0 |
| meal. | |
| They'll have something from one food group, like an apple. | 2 |
| They'll have something from two food groups, like a banana and a biscuit. | 3 |

Sugar station

How will your character think about the sugar in their food today?

| Decision | Tokens |
|--|--------|
| They'll avoid it altogether or eat so much it makes them feel poorly. | 0 |
| They'll try to listen to their bodies (and their grown ups) to find the right balance. | 3 |

Exercise station

How much time will your character spend moving their body in a fun way today?

| Decision | Tokens |
|--|--------|
| None at all – they'll spend every single minute on the sofa. | 0 |
| I guess they should try to do something for 10 minutes, even if they don't enjoy it. | 1 |
| They'll try to spend about an hour moving in a way they enjoy. | 3 |

Leaders: for most people, exercise will make you a bit warmer, make your breathing rate increase, and make your heart beat a bit faster.

Sleep station

How many hours of sleep will your character try to get?

| Decision | Tokens |
|-----------------------|--------|
| Fewer than six hours. | 0 |
| Seven or eight hours. | 2 |
| Nine to eleven hours. | 3 |

Laughing station

How many times will you help your character to laugh today?

| Decision | Tokens |
|---|--------|
| What's laughing got to do with health and happiness? Who cares? | 0 |
| I guess 15 times is enough. | 2 |
| More like 200 times! | 3 |

Leaders: did you know that on average, children laugh 400 times a day while adults only laugh 15 times?